

Destination ImagiNation®

Appraisal Packet for Challenge Masters

Challenge B: *Hit or Myth*

To Challenge Masters and Tournament Directors:

This document contains Challenge-specific information about the supplies, site set up and suggested scoring assignments for Hit or Myth. It is designed to be used with the Appraisal Packet for Appraisers, which consists of handouts that have been provided for Appraiser training for this Challenge, and the Appraiser Guide, which contains information for Appraisers that is not Challenge-specific. The following materials are available for Appraiser Training and for Tournament Challenge Sites:

Challenge B Appraisal Packet for Challenge Masters:

- ___ *Challenge-at-a-Glance*
- ___ Supply List
- ___ Suggested Division of Scoring Elements
 - ★ Three Appraisers
 - ★ Four Appraisers
 - ★ Five Appraisers (two options)

Challenge B Appraisal Packet for Appraisers

- ___ Site Procedures for *Hit or Myth*
- ___ Prep Area Safety Guidelines
- ___ Sample Team Introduction
- ___ Discussion Q & A for Appraiser Training
 - ★ Challenge B: *Hit or Myth*
 - ★ PowerPoint® version of the Q & A (available Online)

Appraiser Guide (for All Appraisers)

- ___ Appraiser Basics
- ___ Awarding Points
- ___ Appraiser Roles
- ___ Sticky Notes & Sticky Suggestions
- ___ Questioning Teams
- ___ Scoring Rubrics
- ___ The Tale of the Invisible Appraiser
- ___ The Deduction Worksheet

Scoring Materials (available Online)

- ___ Appraiser Worksheet
- ___ Score sheets
 - ★ Prep Area Checklist
 - ★ Master Score Sheet
 - ★ Appraiser Score Sheet
 - ★ Deduction Worksheet

All Challenge Masters must be registered with the DI headquarters office by the Affiliate Director or Regional Director. This registration can be done online in the Resources Area of www.idodi.org

RESOURCES FOR CHALLENGE MASTERS

There are many additional resources that are provided for Destination ImagiNation Challenge Masters. These resources are available throughout the year, and can be accessed Online. **Challenge Masters must be registered by their Affiliate Director or Regional Director in the Resources Area of www.idodi.org in order to be allowed access.**

CHALLENGE FORUM

The Challenge Forum is an online discussion and information center where ongoing appraising and Tournament issues regarding this Challenge are discussed by Challenge Masters and the International Challenge Masters. Each *Team Challenge* and *Instant Challenge* has a separate Forum, which is secure and available ONLY to Challenge Masters in that specific Challenge. Challenge materials and information are posted in the Challenge Forums for download. In order to be allowed into the specific Challenge Forum the following process must be followed:

HOW TO REGISTER:

- The Challenge Masters must first be registered at ShopDI.
- The Affiliate Director or Regional Director then registers the Challenge Masters in the Volunteer section of the Resources Area of www.idodi.org.
- The AD or RD notifies the Challenge Masters to go to **www.disupport.org** to register.
- Once there, the Challenge Master clicks on "Forum User Help" and then "New Users Click Here" for instructions on how to register. Please look especially at and follow the instructions included in the "**DI Volunteers who access the IDODI Resources Area (esp. Challenge Masters)**" section.

CHALLENGE MASTER GUIDE

The Challenge Master Guide contains Appraiser role descriptions, Scoring Rubrics, Deduction Guidelines, How To's, including how to balance your Appraisal Team, how to return Raw Scores to the team, sticky note ideas, and much more.

WHERE TO FIND IT: Challenge Forum at www.disupport.org or Resources Area of www.idodi.org

APPRAISER GUIDE

The Appraiser Guide contains general appraising information all Appraisers should know. It is designed to be duplicated and provided for each Appraiser at Appraiser Training.

WHERE TO FIND IT: Challenge Forum at www.disupport.org or Resources Area of www.idodi.org

CHALLENGE-SPECIFIC APPRAISAL PACKET FOR APPRAISERS

The Challenge-Specific Appraisal Packet for Appraisers is designed to allow easy duplication of Appraiser materials for Appraiser Training. It contains material specific to this Challenge that will help Appraisers evaluate the teams' solutions fairly and consistently.

WHERE TO FIND IT: Challenge Forum at www.disupport.org or Resources Area of www.idodi.org

TRAINING Q&A: POWERPOINT® VERSION

The Question & Answer handout contained in this document is also available as a Powerpoint presentation.

WHERE TO FIND IT: Challenge Forum at www.disupport.org or Resources Area of www.idodi.org

Challenge-at-a-Glance:

Challenge B: *Hit or Myth*

Suggested Schedule: Minimum of **18 minutes per team** (20 minutes recommended.)

Minimum Appraisal Team:

- 1 Head Appraiser
- 4 Challenge Appraisers
- 1 Prep Area Appraiser
- 1 Number Cruncher or Appraisal Team Organizer

Support Officials: (May be combined with other roles)

- 1 Timekeeper/Announcer

PRESENTATION ROOM REQUIREMENTS

The Presentation Site must include...

- **A Presentation area with:**
 - A minimum space that is 8ft. deep x 10ft. wide (2.43m x 3.05m), although a larger area is desirable
 - A floor with a hard surface such as wood, linoleum, concrete or a very short-napped carpet
 - A 3-pronged outlet with AC power accessible within the area – check to make sure the power is ON!
- **A working area for the Appraisal Team with:**
 - A long table and chairs for the Appraisers to use for paperwork and scoring purposes between Presentations. It is recommended that this table be located a reasonable distance away from the Presentation Area and far enough to ensure privacy for the Appraisers while they work on necessary paperwork. During teams' Presentations Appraisal teams should position themselves such that they have the best possible view of each team's Presentation.
 - All required items and paperwork listed on the Supply List
- **An assigned seating area for Team Managers and any team members who have chosen not to participate in their team's Presentation.**

Supply List: **Challenge B: *Hit or Myth***

General Site Supplies: All Challenge Sites must have the following supplies:

Forms:

- | | | | |
|-----|--|-----|---|
| ___ | Prep Area Checklists | ___ | Appraiser Worksheets |
| ___ | Score sheets | ___ | Evaluation Rubrics |
| ___ | 'Sticky' Note Pages | | |
| ___ | Extra blank copies of required forms: | ___ | <i>Dialogue Team Intervention</i> forms |
| | • <i>Declaration of Independence</i> | ___ | Schedules for the day |
| | • <i>Expense Report</i> | ___ | Award nomination forms |
| | • <i>Tournament Data Form – Challenge B: Hit or Myth</i> | | |

Program Materials for Reference: Challenge Site MUST have copies of:

- ___ Copies of Challenge B: *Hit or Myth*
- ___ *Rules of the Road*
- ___ Appraisal Packet for Challenge B: *Hit or Myth*
- ___ *Travel Guide for Teams*
- ___ *Team Manager Guide*
- ___ Current *Published Clarifications*
- ___ Current Team Clarifications
- ___ *Site Procedures* for Challenge B: *Hit or Myth*

Other Materials:

- | | | | |
|-----|---|-----|----------------------------|
| ___ | At least 2 stopwatches or timers with second display | | |
| ___ | Floor Tape | ___ | Masking Tape |
| ___ | 'Sticky' Notes (i.e. Post-It®) | ___ | Measuring Tape |
| ___ | Pens | ___ | Duct Tape |
| ___ | Night Light (test outlets) | ___ | Name Tags |
| ___ | Paper cups & water | ___ | Broom & Dustpan |
| ___ | Clipboards | ___ | Tables & chairs |
| ___ | Stapler & extra staples | ___ | Pencil Sharpener |
| ___ | First Aid Kit | ___ | Blank 8.5 x 11 or A4 paper |
| ___ | Paper Towels | ___ | Kleenex |
| ___ | Garbage Bags or Can with extra bags | | |
| ___ | Large Paper or "Super Size Schedule" for HA to indicate when scores are ready for teams | | |
| ___ | 3-pronged extension cord (if needed to bring power to edge of Presentation Area) | | |
| ___ | File Folders (one per team to organize paperwork at site) | | |
- ___ Pencils with erasers
 - ___ Scotch Tape
 - ___ Paper Clips
 - ___ Calculators
 - ___ Signs
 - ___ Scissors
 - ___ Large Black Marker
 - ___ Highlighters

Suggested Division of Scoring Elements among Appraisers

Challenge B: *Hit or Myth*

To the Challenge Master and/or Head Appraiser: This Challenge has 13 individual scoring elements. This chart has been developed to assist you in distributing the items in a reasonable and logical manner across all members of your Appraisal Team. While it is sometimes important to have three people scoring each element, it is also important to limit what an individual Appraiser is asked to score. For example, it is difficult to ask an Appraiser to see the broad picture and also concentrate on specific detail. Furthermore, Appraisers tend to do a better job when they can spend more time on the items they are asked to score. The following distribution is recommended if you have an Appraisal Team of:

THREE APPRAISERS:

ELEMENT			Appraiser		
<i>Central Challenge</i>			1	2	3
1.	The Story		Up to 80		
	a.	Clear and Effective Storytelling	Up to 30	X	X
	b.	Creative Presentation of Myth in the Story	Up to 25	X	X
	c.	Creative Integration of information on the Nation into the Story	Up to 25	X	X
2.	Myth Investigation		Up to 110		
	a.	Myth Investigation results presented during the Presentation	0 or 20		X
	b.	Creative Presentation of Myth Investigation in the Story	Up to 40	X	X
	c.	Design of the Myth Investigation	Up to 25		X
	d.	Innovation of the Myth Investigation	Up to 25		X
3.	Myth-Ecol Replica		Up to 50		
	a.	Creative use of Recyclable Materials used to build the Myth-Ecol Replica	Up to 30	X	X
	b.	Integration of the Myth-Ecol Replica into the Story	Up to 20		X
	<i>Side Trips</i>		Up to 60		
1.	Side Trip 1:				
	a.	Creativity and Originality	Up to 15	X	X
	b.	Quality, Workmanship, or Effort that is evident	Up to 15	X	X
2.	Side Trip 2:				
	a.	Creativity and Originality	Up to 15	X	X
	b.	Quality, Workmanship, or Effort that is evident	Up to 15	X	X
Total Points for Each Appraiser			210	200	190

Suggested Division of Scoring Elements among Appraisers

Challenge B: *Hit or Myth*

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FOUR APPRAISERS:

ELEMENT			Appraiser			
			1	2	3	4
<i>Central Challenge</i>						
1.	The Story	Up to 80				
a.	Clear and Effective Storytelling	Up to 30	X		X	
b.	Creative Presentation of Myth in the Story	Up to 25	X		X	
c.	Creative Integration of information on the Nation into the Story	Up to 25	X		X	
2.	Myth Investigation	Up to 110				
a.	Myth Investigation results presented during the Presentation	0 or 20		X	X	
b.	Creative Presentation of Myth Investigation in the Story	Up to 40		X		X
c.	Design of the Myth Investigation	Up to 25	X		X	
d.	Innovation of the Myth Investigation	Up to 25	X			X
3.	Myth-Ecol Replica	Up to 50				
a.	Creative use of Recyclable Materials used to build the Myth-Ecol Replica	Up to 30		X		X
b.	Integration of the Myth-Ecol Replica into the Story	Up to 20		X		X
<i>Side Trips</i>						
Up to 60						
1.	Side Trip 1:					
a.	Creativity and Originality	Up to 15	X	X		
b.	Quality, Workmanship, or Effort that is evident	Up to 15	X	X		
2.	Side Trip 2:					
a.	Creativity and Originality	Up to 15			X	X
b.	Quality, Workmanship, or Effort that is evident	Up to 15			X	X
Total Points for Each Appraiser			160	140	155	145

Suggested Division of Scoring Elements among Appraisers

Challenge B: *HIT OR MYTH*

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FIVE APPRAISERS:

ELEMENT			Appraiser				
			1	2	3	4	5
<i>Central Challenge</i>							
1.	The Story	Up to 80					
a.	Clear and Effective Storytelling	Up to 30	X	X			
b.	Creative Presentation of Myth in the Story	Up to 25	X	X			
c.	Creative Integration of information on the Nation into the Story	Up to 25	X			X	
2.	Myth Investigation	Up to 110					
a.	Myth Investigation results presented during the Presentation	0 or 20		X		X	
b.	Creative Presentation of Myth Investigation in the Story	Up to 40			X		X
c.	Design of the Myth Investigation	Up to 25			X	X	
d.	Innovation of the Myth Investigation	Up to 25			X	X	
3.	Myth-Ecol Replica	Up to 50					
a.	Creative use of Recyclable Materials used to build the Myth-Ecol Replica	Up to 30			X		X
b.	Integration of the Myth-Ecol Replica into the Story	Up to 20		X			X
<i>Side Trips</i>							
Side Trip 1:							
1.	Creativity and Originality	Up to 15		X		X	
2.	Quality, Workmanship, or Effort that is evident	Up to 15		X		X	
Side Trip 2:							
1.	Creativity and Originality	Up to 15	X				X
2.	Quality, Workmanship, or Effort that is evident	Up to 15	X				X
Total Points for Each Appraiser			110	125	120	125	120

Suggested Division of Scoring Elements among Appraisers

Challenge B: *HIT OR MYTH*

To the Challenge Master and/or Head Appraiser: This Challenge has 13 individual scoring elements. This chart has been developed to assist you in distributing the items in a reasonable and logical manner across all members of your Appraisal Team. While it is sometimes important to have three people scoring each element, it is also important to limit what an individual Appraiser is asked to score. For example, it is difficult to ask an Appraiser to see the broad picture and also concentrate on specific detail. Furthermore, Appraisers tend to do a better job when they can spend more time on the items they are asked to score. The following distribution is recommended if you have an Appraisal Team of:

FIVE APPRAISERS (optional):

ELEMENT			Appraiser				
<i>Central Challenge</i>			1	2	3	4	5
1.	The Story	Up to 80					
	a. Clear and Effective Storytelling	Up to 30	X	X			X
	b. Creative Presentation of Myth in the Story	Up to 25	X	X			X
	c. Creative Integration of information on the Nation into the Story	Up to 25	X	X	X		
2.	Myth Investigation	Up to 110					
	a. Myth Investigation results presented during the Presentation	0 or 20	X		X		X
	b. Creative Presentation of Myth Investigation in the Story	Up to 40			X	X	X
	c. Design of the Myth Investigation	Up to 25			X	X	X
	d. Innovation of the Myth Investigation	Up to 25			X	X	X
3.	Myth-Ecol Replica	Up to 50					
	a. Creative use of Recyclable Materials used to build the Myth-Ecol Replica	Up to 30		X	X	X	
	b. Integration of the Myth-Ecol Replica into the Story	Up to 20	X	X		X	
	<i>Side Trips</i>	Up to 60					
	<i>Side Trip 1:</i>						
	1. Creativity and Originality	Up to 15	X		X	X	
	2. Quality, Workmanship, or Effort that is evident	Up to 15	X		X	X	
	<i>Side Trip 2:</i>						
	1. Creativity and Originality	Up to 15	X	X			X
	2. Quality, Workmanship, or Effort that is evident	Up to 15	X	X			X
Total Points for Each Appraiser			180	160	195	170	195